

Masters of Un-done Software

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Wield the Computer's Power

- Masters know what to do next by **reading** the un-done program
- What the un-done program does is **meaningful** even if not desirable
- The whole team **cooperates** to master modern programs
- Masterful teams use **tests** to guide their collaboration

Example One: WyCash

- Financial application had to get **calculations** right
- Interactive **reports** felt like spreadsheets with objects behind each row
- Fit-style tests **slipped** into WyCash as new kind of row
- Lesson: Abstracted **conversions** valuable, but uncommon
- Lesson: Analyst & developer can **pair-program**
- <http://c2.com/doc/oops1a91.html>
- <http://c2.com/doc/oops1a92.html>



Basic Employee Compensation

For each week, hourly employees are paid a standard wage per hour for the first 40 hours worked, 1.5 times their wage for each hour after the first 40 hours, and 2 times their wage for each hour worked on Sundays and holidays.

Here are some typical examples of this:

<u>Payroll Fixtures</u>	<u>Weekly Compensation</u>		
<u>StandardHours</u>	<u>HolidayHours</u>	Wage	Pay()
40	0	20	\$800
45	0	20	\$950
48	8	20	\$1360 <i>expected</i> ----- \$1040 <i>actual</i>

Example Two: IoGame

- Multi-player game in a powerful but **unfamiliar** language
- New assert semantics can test objects while **compiling**
- Test-Accelerated development calls for tests only when **uncertain**
- Lesson: Way too much of test code is about being **separate**
- Lesson: Tests **explain** what is expected better than types
- <http://c2.com/~ward/io/IoGame>
- <http://c2.com/~ward/io/IoGamesUnitTests.pdf>

Method Setup

We modify the built-in abstraction for time intervals to format using a less precise but more user friendly notation. We test this method by setting different interval magnitudes into the clones of the receiver (the prototype, Duration) and then trying the conversions. The first argument of the assert is everything up to the comma, in this case, two statements separated by a semicolon.

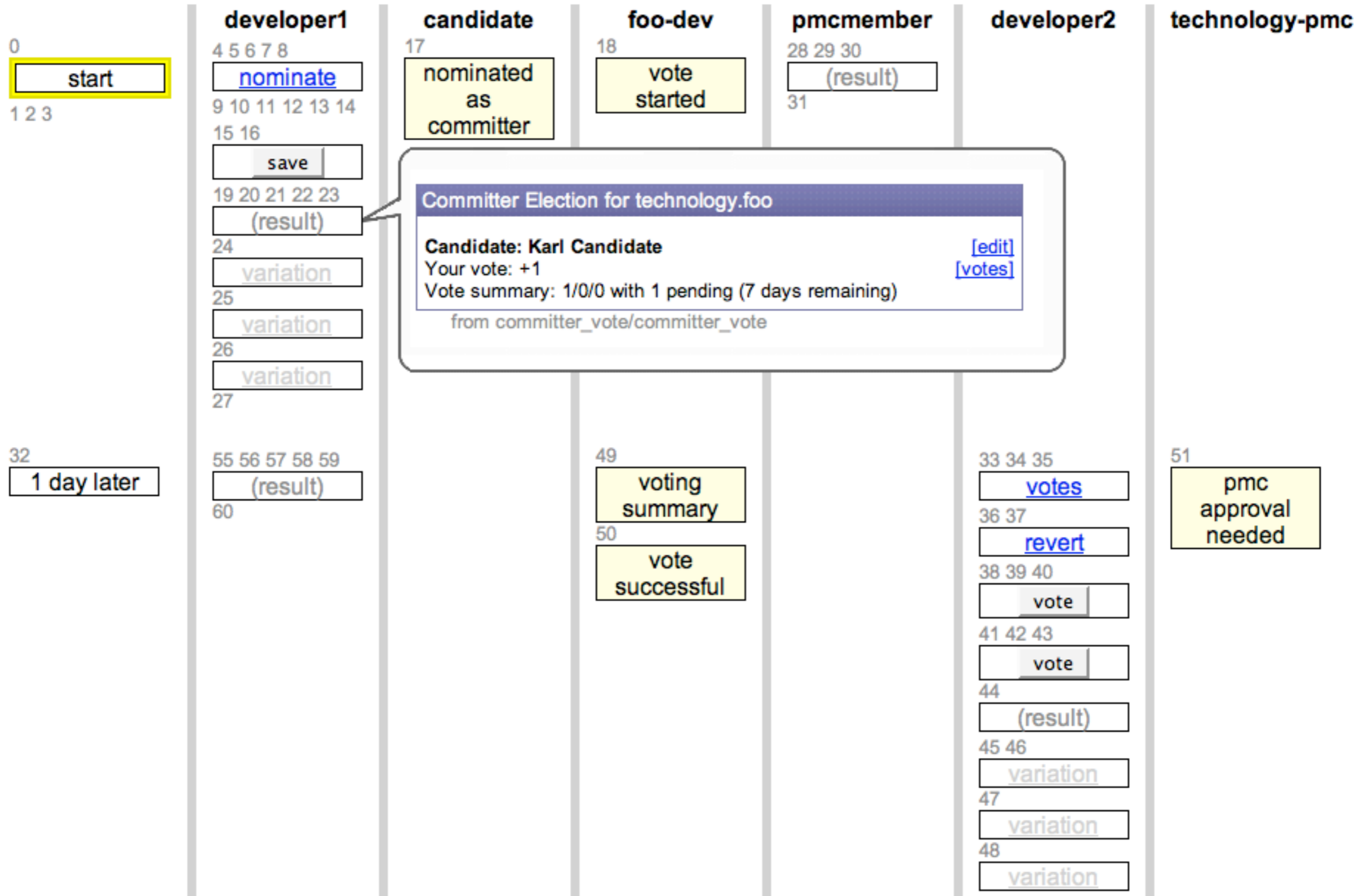
```
Duration do (  
  asString := method (  
    s := (asNumber floor)  
    if ((m := ((s / 60) floor)) < 2, return s asString .. " seconds")  
    if ((h := ((m / 60) floor)) < 2, return m asString .. " minutes")  
    if ((d := ((h / 24) floor)) < 2, return h asString .. " hours")  
    if ((w := ((d / 7) floor)) < 2, return d asString .. " days")  
    if ((m := ((d / 30) floor)) < 2, return w asString .. " weeks")  
    if ((y := ((d / 365) floor)) < 2, return m asString .. " months")  
    y asString .. " years"  
  )  
  assert (setSeconds (5); asString, "5 seconds")  
  assert (setSeconds (90); asString, "90 seconds")  
  assert (setSeconds (120); asString, "2 minutes")  
  assert (setDays (14); asString, "2 weeks")  
  assert (setDays (20); asString, "2 weeks")  
)
```



Example Three: Eclipse Portal

- Automation of **long-running** collaborations
- Test scripts capture **screen fragments** to tell collaboration story
- Post processing organizes fragments as a **swim-lane** diagram
- Lesson: Plenty of web technology to **visualize** complex situations
- Lesson: Deploy tests as **documentation** to keep both up-to-date
- <http://portal.eclipse.org>
- <http://c2.com/pnsqc2007/paper.pdf>

committer election



Lessons

- Test against the interface that best exposes your fears
- Couple test results to decision making
- Accept that tests are part of your product and invest accordingly